OBJECTIVE
For North American children to enjoy some of the games and fun activities that keep Brazilian children entertained and happy.

INPUT
For younger children

Circle game, O Barco Virou (The boat overturned)
With the children in a circle holding hands, sing verse 1 of the following song (on cassette tape enclosed in box). Each time the verse is sung, a different child's name is inserted, going in order around the circle. When named, the child turns around so as to face outward. The first part ends when all the children are facing outwards.

The group now sings verse 2, inserting the children's names to reverse one by one, ending with everyone again facing inward.

O Barco Virou
Verse 1
O barco virou
e tornou a virar.
Foi por causa de Mike*
que não soube navigar

Verse 2
Se eu fosse um peixeço
que soubesse a nadar
eu tirava Mike*
das ondas do mar.

*The tape sings each verse three times, using these names—Mike, Jane, and Sue

Circle game, O Sapo, (The Frog)
With the children in a circle, the following song (on cassette tape included in box) is sung. Each time it's sung, another child's name is inserted. This song does not have any accompanying motions, although some could easily be added—washing feet, pointing to lagoon, holding nose, etc.

O Sapo
Verse 1
O sapo não lava o pé.
Não lava porque não quer.
Ele mora na beira da lagoa
não lava o pé porque não quer.
Mas que chulé!

Verse 2
Jennifer não lava o pé.
Não lava porque não quer.
Ele mora na beira da lagoa
não lava o pé porque não quer.
Mas que chulé!

Jennifer doesn’t wash her feet.
She doesn’t because she doesn’t want to.
She lives over there in the lagoon
and doesn’t wash her feet
because she doesn’t want to.
But what a stink!

For older children
Queimada (key MAH dah) or “Burnt” is a variation on dodgeball. Players form two teams; the playing area (gym or field) is divided as follows:

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Persons caught from Team 2

Playing zone for Team 1 players

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Playing zone for Team 2 players

Persons caught from Team 1

To play, a player on Team 1 throws the ball and attempts to hit someone on Team 2, who in turn dodges away. If the Team 1 player is successful, the “burnt” Team 2 player must go behind Team 1’s back line and from there either attempt to hit someone from Team 1 with the ball or toss the ball back to his or her own team (Team 2). If the person who was hit (the “burnt” player) manages to hit someone from Team 1 from behind the line, he or she may return to their own team’s playing zone. The game continues in this manner until all of one team’s players end up behind the other team’s playing zone.

Hint: Use a soft ball, such as a rubber playground ball.

LEVEL: PRIMARY
SOURCE: Latin America & Caribbean Series
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